

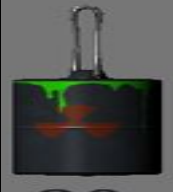








#	Weapon Tag Description	Image Reference	Attributes/Modifications
0			None
1	Zombie Girl	SM_Hanger_01' 	Increase Melee Speed +1
2	Sonic Knife	SM_Hanger_02' 	Increase Melee Speed +2
3	Cannister	SM_Hanger_03' 	Increased Sprint Duration +1
4	Panda	SM_Hanger_04' 	Increased Movement Speed +1
5	Flying pig	SM_Hanger_05' 	Increased Sprint Duration +3
6	Pig	SM_Hanger_06' 	Increased Sprint Recharge Rate +2
7	Blacklight Can	SM_Hanger_07' 	Increased Movement Speed +1
8	The Order Can	SM_Hanger_08' 	Increased Movement Speed +2
9	The Order Cans	SM_Hanger_09' 	Increased Movement Speed +3




10	Blacklight Cans	SM_Hanger_10' 	Maximum Health Increased +1, Increase Melee Speed +2, Increased Health Recharge Rate +1
11	Yellow Boxing Gloves	SM_Hanger_11' 	Health Recharge Threshold +2
12	Red Boxing Gloves	SM_Hanger_12' 	Health Recharge Threshold +3
13	Green Face With Helmet	SM_Hanger_13' 	Increased Weapon Switch Speed +2, Increased HRV Recharge Rate +2
14	Green Face	SM_Hanger_14' 	Increased Weapon Switch Speed +1, Increased HRV Recharge Rate +2
15	Meat Target and Arrow	SM_Hanger_15' 	Maximum Health Increased +1, Increased Health Recharge Rate +3
16	Health Pack	SM_Hanger_16 	Maximum Health Increased +3, Health Recharge Threshold +2
17	Bomb	SM_Hanger_17 	Health Recharge Threshold +3
18	Eye Target	SM_Hanger_18 	Maximum Health Increased +1, Increased Health Recharge Rate +1

19	Frag Grenade Green	SM_Hanger_19 	Maximum Health Increased +1, Increased Health Recharge Rate +2
20	Frag Grenade Blue	SM_Hanger_20 	Increased Sprint Recharge Rate +2, Increased Weapon Switch Speed +1
21	Blacklight Character Can	SM_Hanger_21 	Maximum Health Increased +1, Increase Melee Speed +1, Increased Health Recharge Rate +1
22	Tea Bag	SM_Hanger_22 	Increased Reload Speed +1, Increase Melee Speed +1
23	Dices	SM_Hanger_23 	Increased Sprint Duration +2
24	Yello Chip	SM_Hanger_24 	Maximum Health Increased +1
25	Blacklight Skull Chip	SM_Hanger_25 	Maximum Health Increased +2
26	Blue Data Noise Chip	SM_Hanger_26 	Increased Health Recharge Rate +1
27	Zombie Chip	SM_Hanger_27 	Increased Health Recharge Rate +2





28	The Order Chip	 SM_Hanger_28	Increased Health Recharge Rate +3
29	Toxic Barrel		Increase Melee Speed +1
30	Explosives Barrel	 30	Increase Melee Speed +2
31	Grey Heartbreaker	 31	Increased Weapon Switch Speed +1, Increased HRV Recharge Rate +1
32	Black Heartbreaker	 32	Increased Weapon Switch Speed +2, Increased HRV Recharge Rate +2
33	Yellow Heartbreaker	 33	Increased Weapon Switch Speed +2, Increased HRV Recharge Rate +3
34	Yellow Star	 34	Increased HRV Duration +1, Increased Movement Speed +1
35	Orange Star	 35	Increased HRV Duration +1, Increased Movement Speed +2
36	Turques Star	 36	Increased HRV Duration +2, Increased Movement Speed +2

37	Pink Star	 37	Increased HRV Duration +2, Increased Movement Speed +3
38	Green Box Man	 38	Health Recharge Threshold +1
39	Blue Box Man	 39	Health Recharge Threshold +1
40	Orange Box Man	 40	Health Recharge Threshold +1
41	Purple Box Man	 41	Health Recharge Threshold +2
42	Red Box Man	 42	Health Recharge Threshold +3
43	Grey Ninja Star	 43	Increased Movement Speed +1
44	Black Ninja Star	 44	Increased Movement Speed +2
45	Pink Ninja Star	 45	Increased Movement Speed +3

46	Pixelated The Order Soldier	 46	Increased Sprint Recharge Rate +2
47	Pixelated Blacklight Soldier	 47	Increased HRV Duration +2
48	Black Bomb	 48	Increased Weapon Switch Speed +1, Increased HRV Recharge Rate +1
49	Black Dollar Bomb	 49	Increased Weapon Switch Speed +2, Increased HRV Recharge Rate +2
50	Yellow Bomb	 50	Increased Weapon Switch Speed +1, Increased HRV Recharge Rate +1
51	White and Red Stripes Bomb	 51	Increased Weapon Switch Speed +2, Increased HRV Recharge Rate +2
52	Burgunder Face Bomb	 52	Increased Weapon Switch Speed +2, Increased HRV Recharge Rate +3
53	Radioactive Rocket Bomb	 53	Increased HRV Recharge Rate +2
54	Yellow Striped Rocket Bomb	 54	Increased HRV Recharge Rate +3

55	Smilie Face Rocket Bomb	 55	Increased Reload Speed +1, Increased Weapon Switch Speed +1
56	Blacklight Rocket Bomb	 56	Increased Reload Speed +2, Increased Weapon Switch Speed +2
57	The Order Rocket Bomb	 57	Increased Reload Speed +2, Increased Weapon Switch Speed +3
58	Red Shotgun Shell	 58	Increased Reload Speed +2, Increased Weapon Switch Speed +2
59	Green Shotgun Shell	 59	Increased Reload Speed +2, Increased Weapon Switch Speed +1
60	Blacklight Box Man	 60	Increased HRV Recharge Rate +2
61	The Order Box Man	 61	Increased HRV Recharge Rate +2
62	Open Mouth Smilie Face	 62	Increased HRV Duration +1, Increased Weapon Switch Speed +1
63	Eight Ball	 63	Increased HRV Duration +2

64	Globus	 64	Increased HRV Duration +3
65	Yellow Lightning	 65	Increased Movement Speed +1, Increased Sprint Duration +2
66	Pink Lightning	 66	Increased Movement Speed +2, Increased Sprint Duration +2
67	Turques Lightning	 67	Increased Movement Speed +2, Increased Sprint Duration +3
68	Brown Bullet	 68	Health Recharge Threshold +2, Increased Health Recharge Rate +1
69	Blue Bullet	 69	Health Recharge Threshold +1, Increased Health Recharge Rate +2
70	Turque Bullet	 70	Health Recharge Threshold +2, Increased Health Recharge Rate +2
71	Grey Skull	 71	Increased Health Recharge Rate +1, Increased Sprint Duration +2
72	Black Skull	 72	Increased Health Recharge Rate +2, Increased Sprint Duration +1

73	Turque Skull	 73	Increased Health Recharge Rate +3, Increased Sprint Duration +1
74	Yellow Number 1	 74	Increased HRV Duration +2, Increased HRV Recharge Rate +1
75	Blue Number 1	 75	Increased HRV Duration +1, Increased HRV Recharge Rate +2
76	Turque Number 1	 76	Increased HRV Duration +1, Increased HRV Recharge Rate +3
77	Pixelated Grey Skull	 77	Increased Movement Speed +1, Increased Weapon Switch Speed +2
78	Pixelated Turque Skull	 78	Increased Movement Speed +2, Increased Weapon Switch Speed +1
79	Brown Frag Grenade	SM_Hanger_79' 	Increased Movement Speed +2, Increased Weapon Switch Speed +2
80	Yellow Meat Arrow	SM_Hanger_80' 	Maximum Health Increased +2
81	Red Cannister	SM_Hanger_81' 	Health Recharge Threshold +1, Increased Health Recharge Rate +2

82	Blue Cannister	SM_Hanger_82' 	Health Recharge Threshold +2, Increased Health Recharge Rate +3
83	Blue Boxing Gloves	SM_Hanger_83' 	Increased HRV Recharge Rate +1, Increased Health Recharge Rate +1
84	Blue Bomb	SM_Hanger_84' 	Increased HRV Recharge Rate +2, Increased Health Recharge Rate +1
85	Sonic Knife	SM_Hanger_85' 	Increase Melee Speed +2
86	Black Dices	SM_Hanger_86' 	Increased Sprint Duration +1, Increased Sprint Recharge Rate +1
87	Dual Weapons Achievement Icon	SM_Hanger_87' 	Increased Reload Speed +2, Increased HRV Duration +1
88	Melee Achievement Icon	SM_Hanger_88' 	Increase Melee Speed +2, Increased HRV Duration +1
89	Revolver Achievement Icon	SM_Hanger_89' 	Increased Weapon Switch Speed +2, Increased HRV Duration +1
90	Triple Kill Achievement Icon	SM_Hanger_90' 	Increased Sprint Duration +3, Increased HRV Duration +1

91	Blacklight Dog Tags	SM_Hanger_91' 	Increased Sprint Duration +2, Increased Sprint Recharge Rate +2
92	Red The Order Dog Tags	SM_Hanger_92' 	Increased Reload Speed +1, Increased Movement Speed +2, Increased Sprint Duration +2
93	Grey Blacklight Dog Tags	SM_Hanger_93' 	Increased Movement Speed +1, Increased HRV Recharge Rate +1
94	Tuque Bar Dog Tags	SM_Hanger_94' 	Increased Movement Speed +2, Increased HRV Recharge Rate +2
95	Green Assault Rifle	SM_Hanger_95' 	Increased Reload Speed +3, Increased Weapon Switch Speed +1
96	Blue Assault Rifle	SM_Hanger_96' 	Increased Reload Speed +2, Increased Weapon Switch Speed +2
97	Yellow Assault Rifle	SM_Hanger_97' 	Increased Reload Speed +1, Increased Weapon Switch Speed +3
98	Spade	SM_Hanger_97' 	Increase Melee Speed +3
99	Rainbow Pteradactyl Tag	SM_Hanger_99' 	Increased Movement Speed +1, Increased Sprint Duration +1, Increased Sprint Recharge Rate +3

100	Grey Rainbow With Yellow Sun		Increased HRV Duration +3
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